



ROYAL HOLLOWAY, UNIVERSITY OF LONDON

Information Security Group

# Secure Payments in the Electronic World

Banking, financial technology, and security awareness  
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# Risks and requirements in the Electronic World

# Classical versus Electronic World I

## Classical world

- Traditional players
- Bank controlled networks
- Physical presence of cardholder
- physical authentication characteristics of the card
- comparison of signature
- two card technologies



## Electronic world

- New players (e.g. MSPs)
- Networks not controlled by banks
- Unprotected transmission of data
- payment and personal details
- physical characteristics of card can no longer be used



# Classical versus Electronic World II

## Classical world

- Physical presence of merchant
- physical presence at store of goods that can be seen and touched
- delivery of goods against payment

- Small scale



## Electronic world

- Lack of human involvement
- more transactions
- more quickly and more cheaply

- Large scale
- in virtual world
- in other environments (cross-contamination)



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# Cardholder risks

- **Fraud scenarios**

- Sites are created, collect payment data, and then disappear after fraudulently charging cardholders
- Insecure (insufficiently protected) merchant servers

- **Main risks**

- Transactions with fraudulent merchants
- Debits for non-agreed service subscriptions
- Transaction details stolen and re-used for another purpose (including cross-contamination)
- Privacy violated

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# Merchant risks

- **Fraud risks**

- Transactions with cardholders using stolen payment data, repudiated subsequently by legitimate owners
- Cardholders falsely deny having ordered particular goods
- Loss of confidentiality of transaction or consumer details

- **Business risks**

- Investment in solutions that do not bring the expected revenue

# Issuer and Acquirer risks

- **Common risk**

- Increase in charge-backs and associated costs, in particular due to cardholder non-authorized transactions

- **Additional risks for issuer**

- Cardholders not confident in payments in the Virtual World
- Cardholder preference for other e- or m-payment security techniques
- Merchants wait for implementation of security techniques





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# Formulating requirements

- **Security requirements**
  - Including confidentiality and integrity, merchant and cardholder authentication, and replay protection.
- **Business or personal requirements**
  - Including absence of liability in case of fraud, reduced charge-backs, etc.
- **Operational requirements**
  - Including ease of use/implementation, interoperability, device independence, etc.

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# Security Techniques for e-Payment

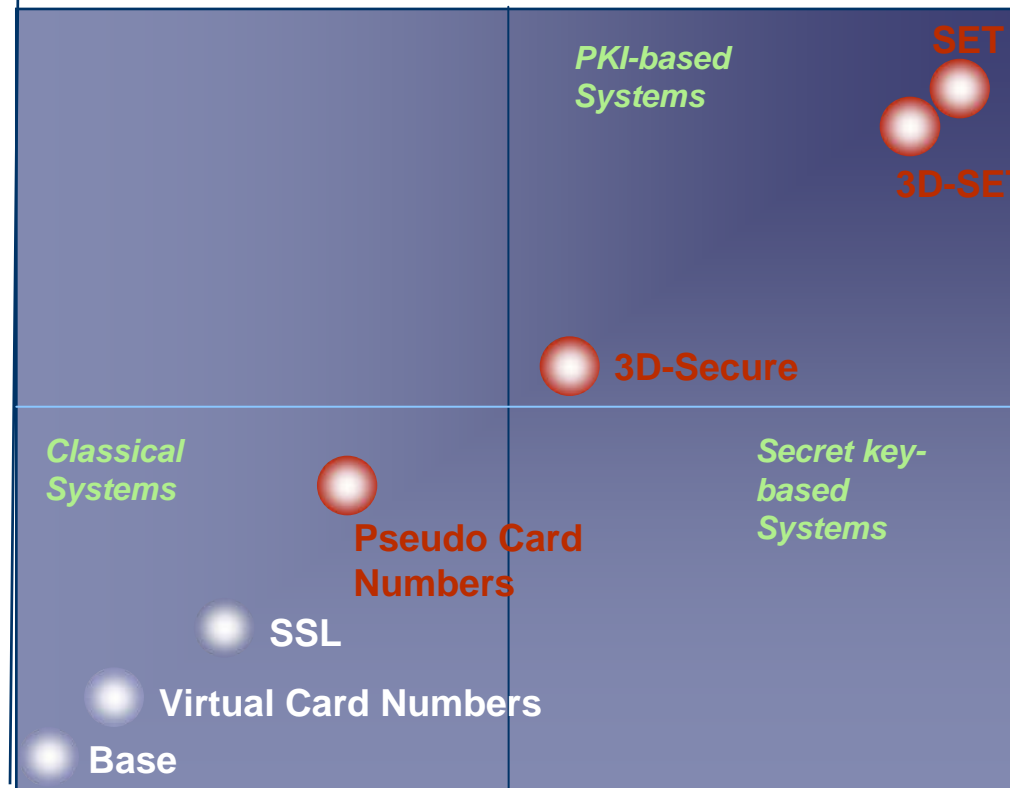
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# Liability shift

- **From security considerations**
  - Balance between added security and implementation cost/complexity
- **From business and operational considerations**
  - Merchant side of business no longer bears costs of fraudulent transactions
  - Issuers responsible for fraudulent transactions

# Security versus Complexity

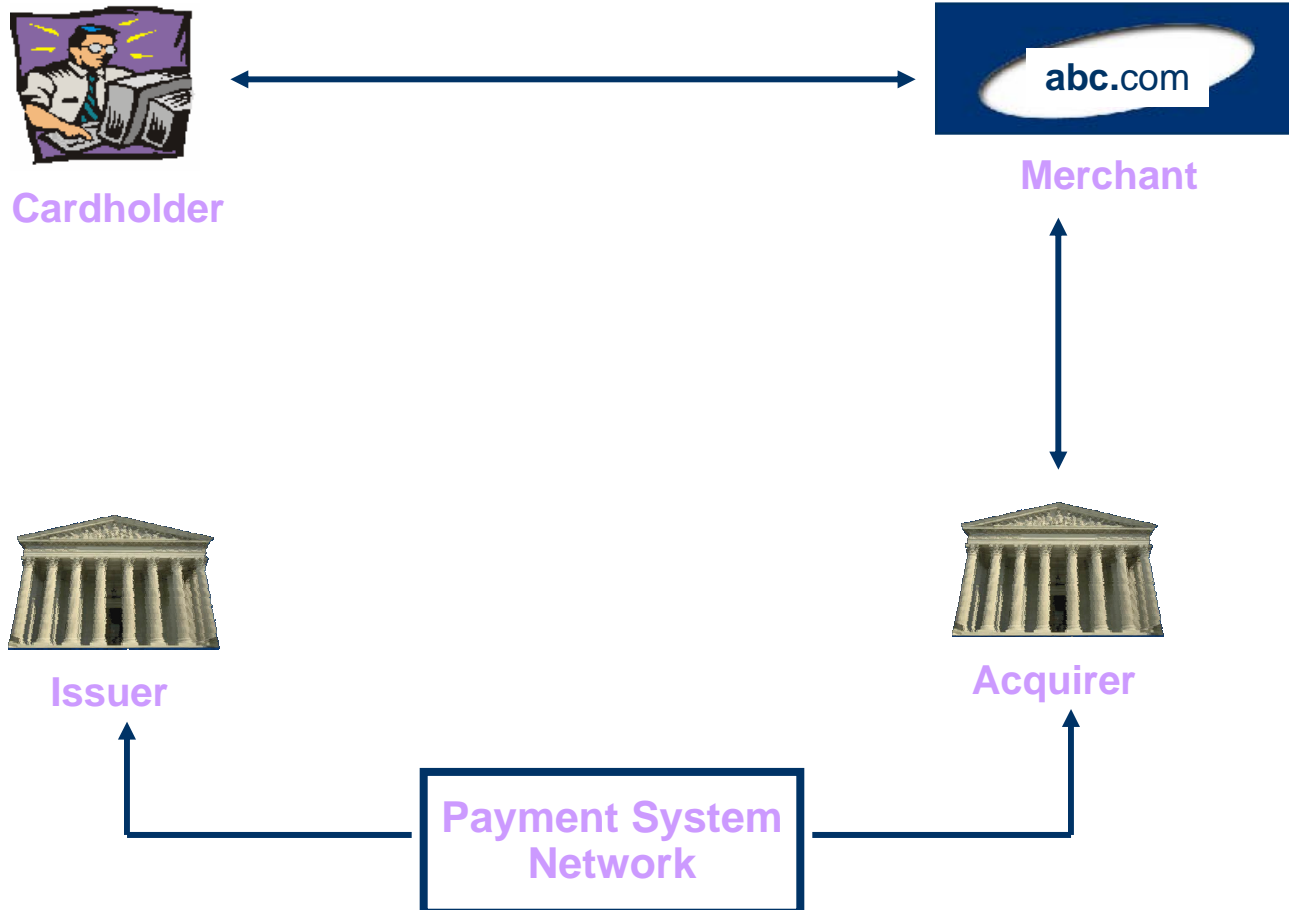
Complexity



● *Liability shift applies*

Security

# Early solution



## Early solution – analysis

- **Security considerations**

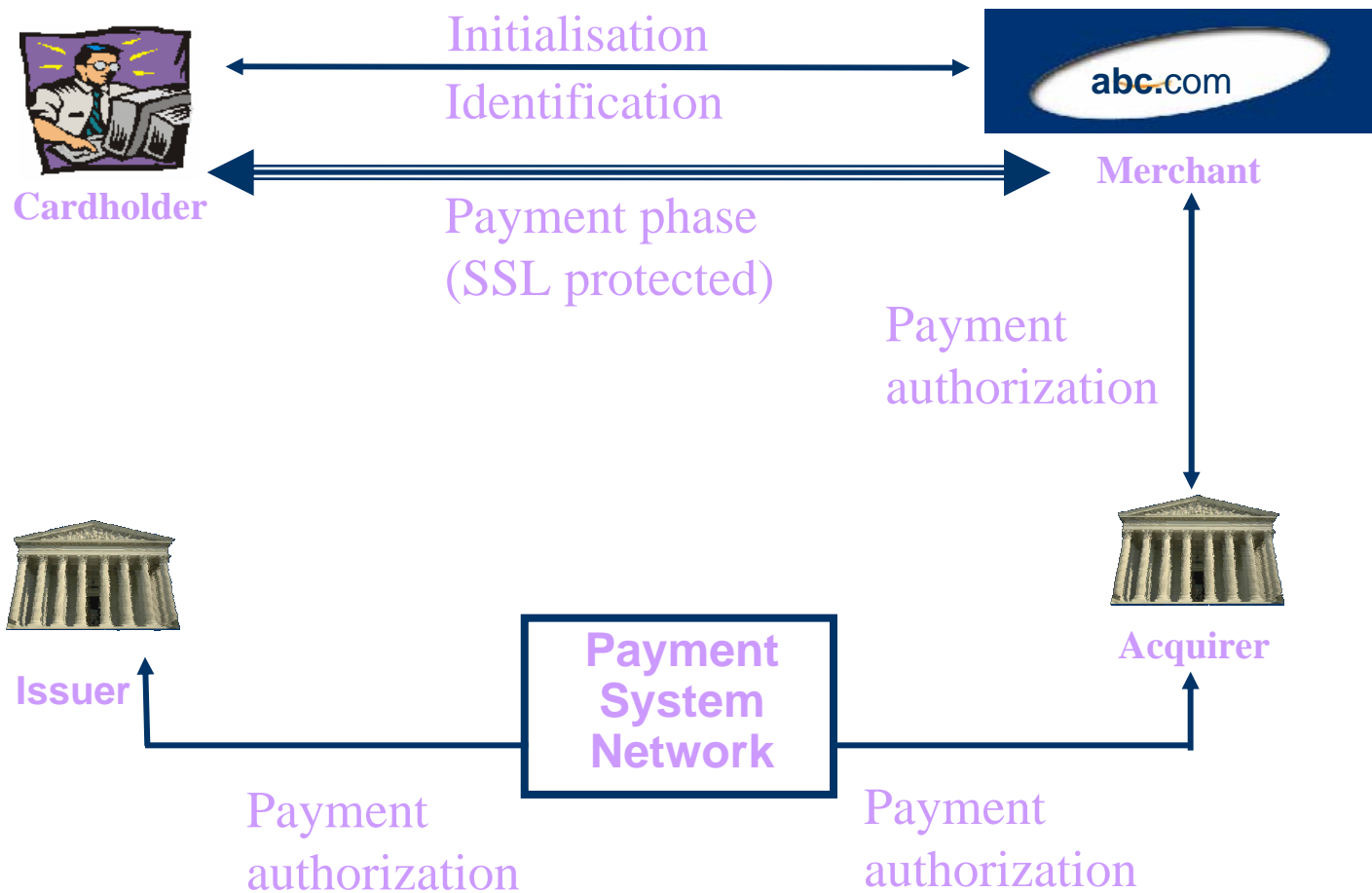
- Absence of confidentiality, integrity, entity authentication, replay protection
- Cardholder reluctance to provide card numbers

- **Operational considerations**

- Ease of use and of implementation

*Necessity to create new security techniques to manage the specific risks of payments in the electronic world*

# Secure Socket Layer (SSL)



# Secure Socket Layer (SSL) – analysis

- **Security considerations**
- Protection of card details from hackers during transmission, using e.g. 128-bit algorithms
- Lack of protection of merchant databases from hackers
- Poor merchant identification and absence of cardholder authentication
- Attacks based on cardholder ignorance
  
- **Operational considerations**
- Ease of use and implementation





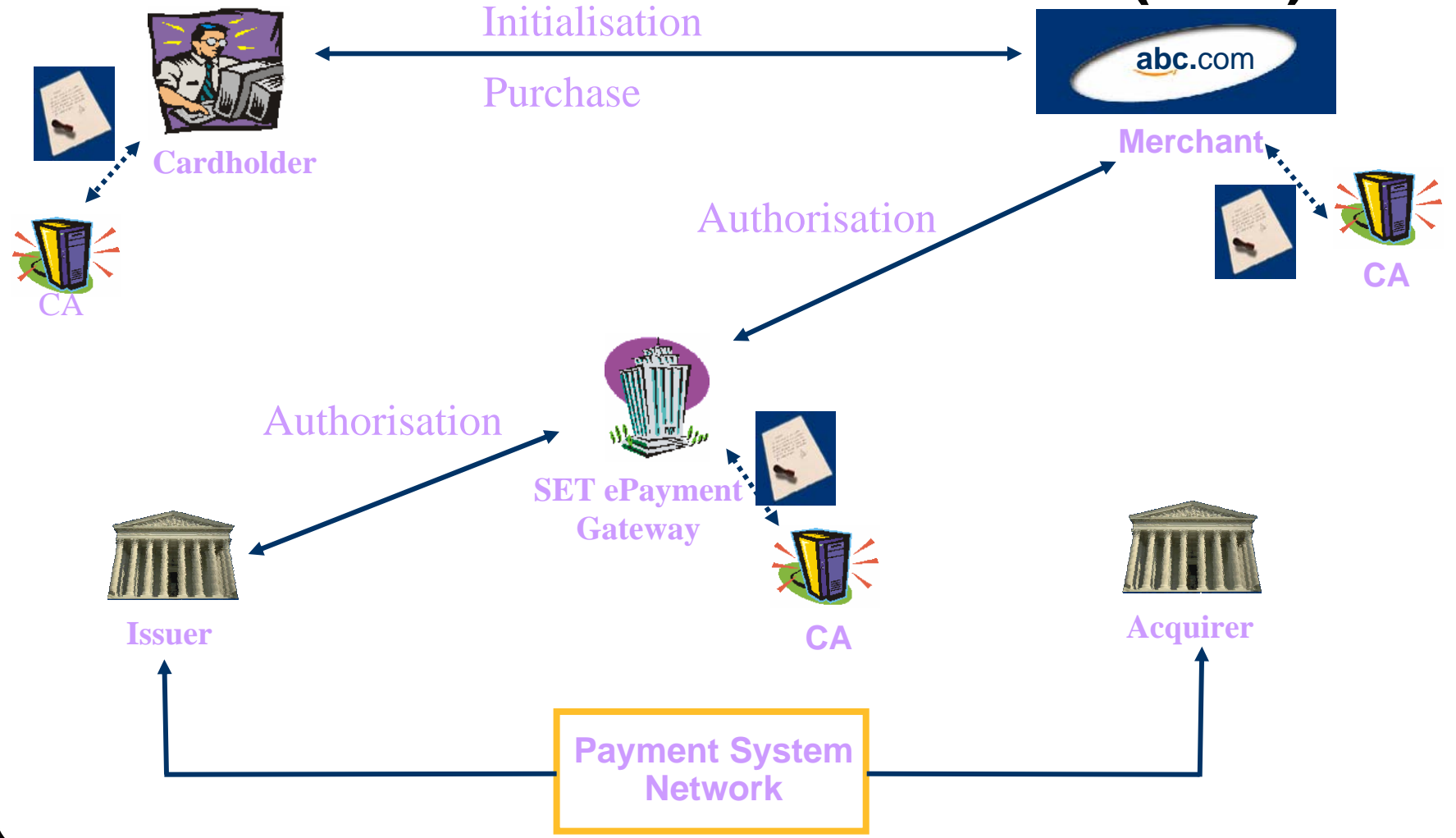
# Virtual Card Numbers

- **Description**
- Static card numbers guaranteed for online purchases
  - used as stand-alone program
  - integrated into existing solutions (e.g. SSL)
- **Analysis**
- Prevention of cross-contamination
- No added complexity for cardholder
- No change on existing merchant infrastructure but high impact on issuer infrastructure
- Restricted Primary Account Number (PAN) space
- Hackers still able to conduct fraudulent Internet transactions

# Pseudo Card Numbers

- **Description**
- Dynamic card numbers guaranteed for online purchases
  - expire quickly, depending on various criteria (transaction value, number of transactions, lifetime, etc.)
- Obtaining such numbers requires cardholder authentication
- **Analysis**
- Additional flexibility for cardholder but (low) added complexity
- No change in existing merchant infrastructure but high impact on issuer infrastructure
- Restricted Primary Account Number (PAN) space
- Liability shift applies

# Secure Electronic Transaction (SET)

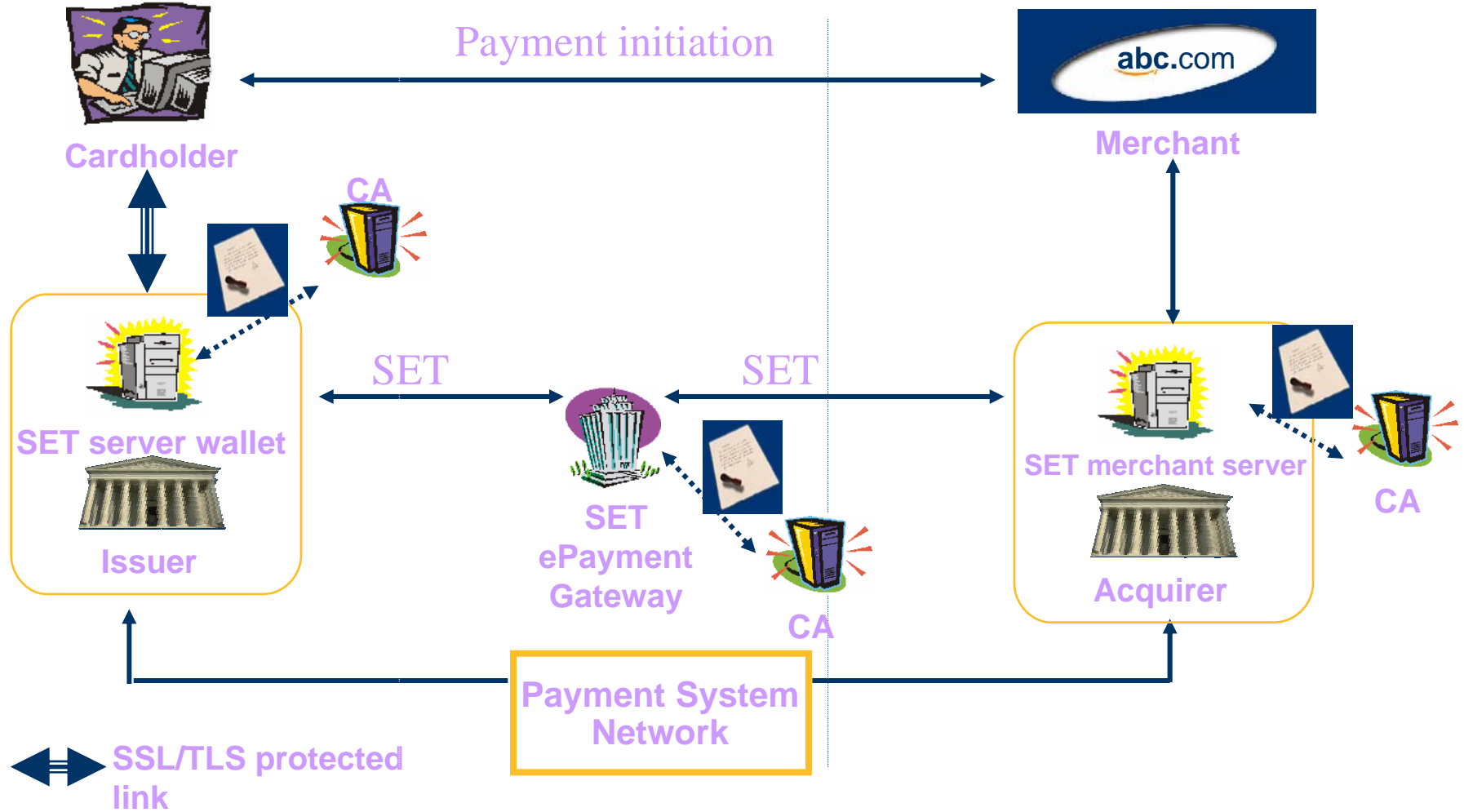


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# SET – analysis

- **Security considerations**
- Very secure: confidentiality and integrity, merchant and cardholder authentication, replay protection
- **Business considerations**
- Guarantee of payment for merchants, reduced charge-backs
- **Operational considerations**
- Distribution of certificates and portability
- Complexity of use and of implementation
- No device independence

# 3D-SET – description



## 3D-SET – analysis

- **Main changes to SET**
- Reliance on cardholder authentication online to the issuer (issuer-defined method)
- Certificates still used but held at server wallets
- Standardized payment messages required between issuer and acquirer domains

*3-D SET improvements were not sufficient to drive significant financial institution investment – SET is now undergoing a decommissioning process within SETCo*

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## 3-D Secure – background

- Currently being deployed by both MasterCard and Visa.
- Was initially a Visa design but has now also been adopted by MasterCard.
- Supports cardholder authentication.
- Main incentive to merchant is liability transfer.

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## 3-D Secure – technical approach

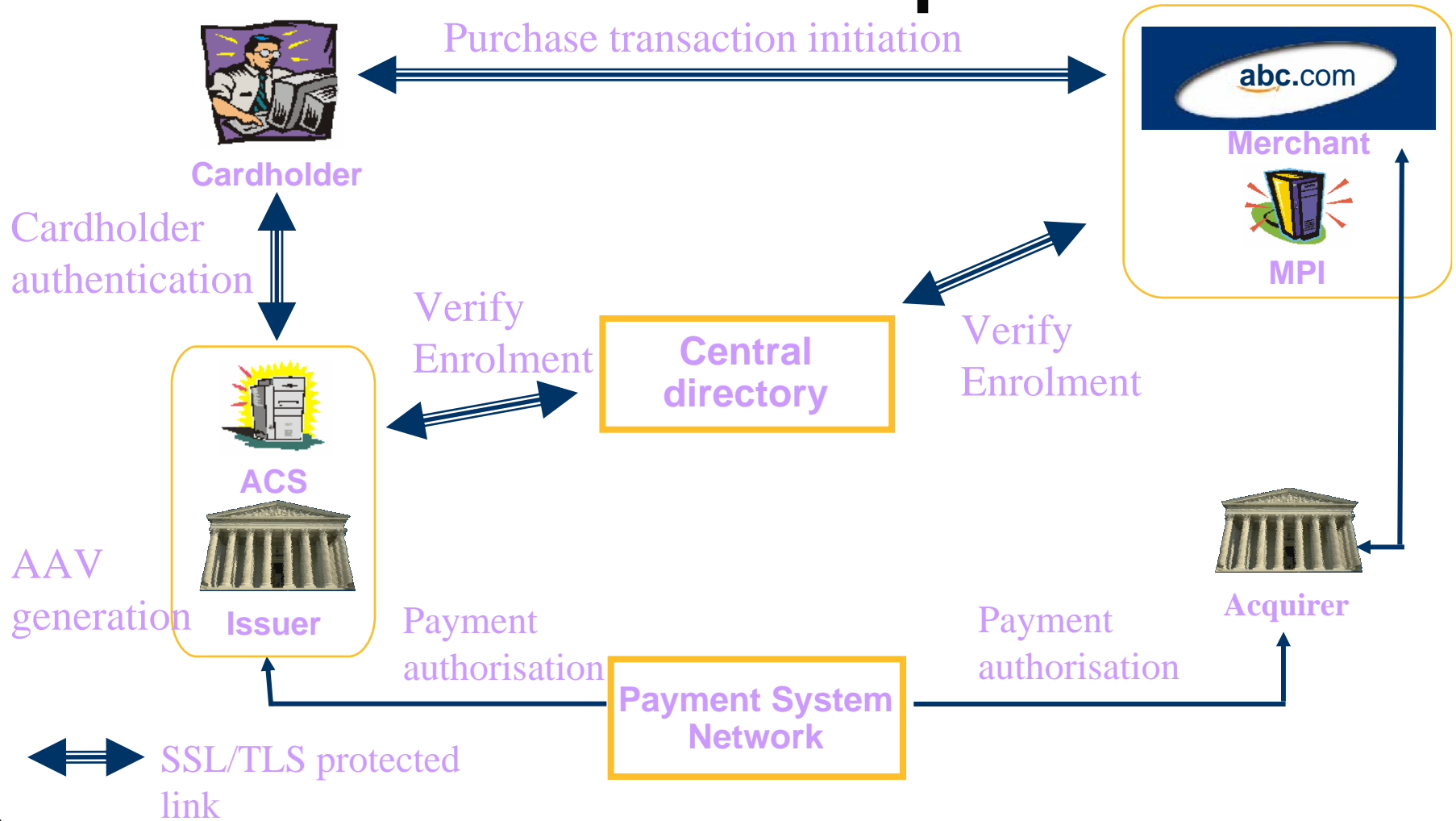
- Builds on existing ‘tried and trusted’ technology, including SSL/TLS.
- Minimises changes to current payment model.
- Based on negative experience with SET and 3D-SET.



## 3-D Secure – key players

- **Merchant:**
  - installs plug-in on server to talk to central 3-D Secure directory.
- **Issuer provides Access Control Server (ACS) to:**
  - authenticate cardholder;
  - generate and sign Account Authentication Value (AAV);
  - verify AAV as part of clearing process.
- **Cardholder:**
  - authenticates to issuer.
- **Acquirer:**
  - provides payment authorisation as at present (also verify AAV).
- **Brand:**
  - provides online directory server.

# 3-D Secure – relationships



## 3-D Secure – analysis

- **Security considerations**

- Confidentiality and integrity linked to SSL security
- Issuer-defined authentication method
- Digital signature and Accountholder Authentication Value (AAV) as proof of cardholder authentication

- **Business considerations**

- Guarantee of payment for merchants, reduced charge-backs

- **Operational considerations**

- Ease of use: cardholders only need a browser to participate
- Large number of messages sent to conduct a transaction

## 3-D Secure – cardholder authentication

- **Cardholder authentication mechanisms**

- Chosen by Issuers
- Prove knowledge or possession of authentication factor(s)
  - Something you know, something you have, something you are, something you do
- Security evaluation
  - Number of factors involved, intrinsic security of factors, security properties of underlying mechanisms

- **Need for personal, pervasive factors**

- Mobile devices, e.g. mobile phones may be a suitable solution

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## 3-D Secure – cardholder authentication risks

- The scheme uses *http redirection* to redirect cardholder web browser from merchant server to Issuer ACS.
- This could be subverted to allow man-in-the-middle attack, where cardholder browser directed to ‘mock’ Issuer ACS.
- This could allow theft of cardholder password.
- Hence ‘static’ cardholder authentication not desirable.

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## 3-D Secure – using EMV cards

- One way of allowing dynamic cardholder authentication at minimum issuer cost is to leverage EMV cards (existing secure token).
- MasterCard have deployed scheme where cardholders are issued with low cost personal card reader, and EMV card used to generate a one-time authenticator for Issuer ACS.

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## Future of Internet payment security

- 3-D Secure addresses some of security issues but not all.
- Merchant servers not protected, and there is no authentication of merchant to cardholder.
- Is this a long term problem?

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# Mobile Payments



# Use of Mobile Devices

- **As authentication devices**
- Mobile (or rather SIM card) as authentication factor
- Mobile supporting an authentication mechanism
  - Mobile as PIN entry device
- **As access devices to support the whole payment phase**
- Mobile devices have scarce resources
  - This may preclude the implementation of some solutions
- The user interface is limited
  - Impractical user interfaces may create new threats and make data entry difficult

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# Characteristics

- **Personal nature**

- Suitable for performing security functions (e.g. PIN entry) as less sensitive to tampering, keyboard sniffing, etc.

- **Pervasive nature**

- May solve cost and distribution issues associated with massive rollout of tokens or specific hardware

- **Specific channels and protocols**

- Particularities of channel (e.g. over-the-air link) and of protocols must be considered
- Rapidly changing wireless standards

# Two models

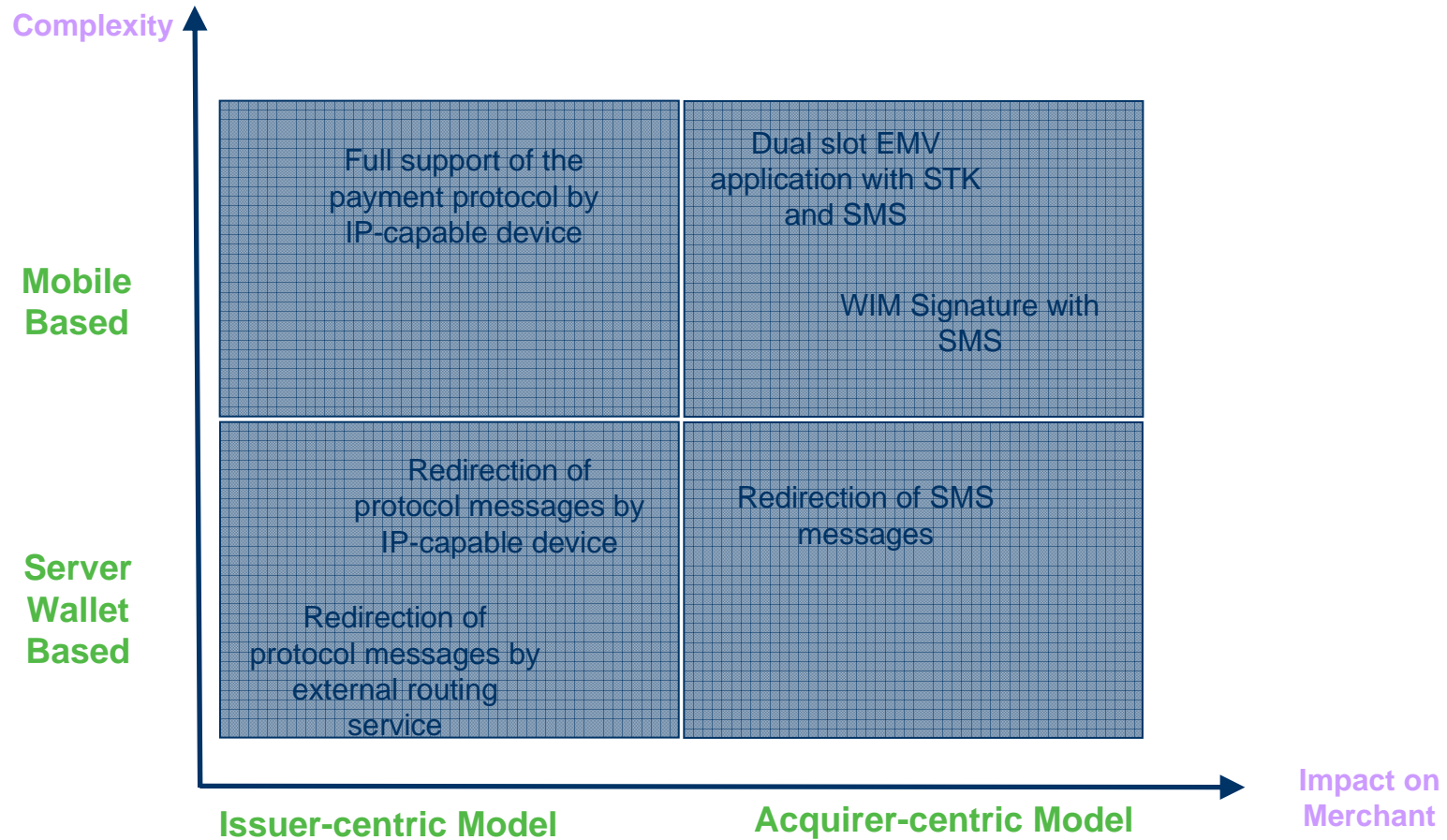
- **Acquirer-centric model**

- Merchant in charge of handling the interactions with the mobile device
- Usually relies on a mobile-specific protocol
- Examples include dual chip and dual slot

- **Issuer-centric model**

- Issuer in charge of handling the interactions with the mobile device
- Merchant may be unaware of mobile nature of payment
- Usually relies on a classical e-Payment protocol
- Examples: mobile phone callback, WIM-based signature

# Positioning of m-Payment Schemes



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# Current shortcomings

- **Authentication**

- Reliance on personal nature of mobile device
- Reliance on authentication by Telco, or need for additional mechanisms

- **Confidentiality and data integrity**

- Reliance on the underlying mobile network security
- No end-to-end security services

- **Non-repudiation**

- Need for additional mechanisms, not widely deployed or not fully suitable

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# Mobile Payment Security Techniques I

- **2-way messaging**

- PIN-based authentication
- Define a common message flow using SMS messages
- Define ‘Security Best Practices’

- **Proprietary systems**

- Implementations rely on the use of SIM toolkit (STK)
- STK applications may embed symmetric keys or have public key cryptographic functionalities
- Requires co-operation with mobile operator(s)

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# Mobile Payment Security Techniques II

- **WAP**

- Standardized and implemented on most phones
- WAP offers security services (WTLS and application-level cryptographic library) but they rely on the use of a WIM
- WIM stores key for WTLS authentication & key for signature of data
- WIM functionalities often combined with SIM functions

# Contact



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